| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | **Class** | [**Use**](http://docs.google.com/class-use/UIDefaults.LazyInputMap.html) | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| [**PREV CLASS**](http://docs.google.com/javax/swing/UIDefaults.ActiveValue.html)   [**NEXT CLASS**](http://docs.google.com/javax/swing/UIDefaults.LazyValue.html) | [**FRAMES**](http://docs.google.com/index.html?javax/swing/UIDefaults.LazyInputMap.html)    [**NO FRAMES**](http://docs.google.com/UIDefaults.LazyInputMap.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |
| SUMMARY: NESTED | FIELD | [CONSTR](#3znysh7) | [METHOD](#2et92p0) | DETAIL: FIELD | [CONSTR](#3dy6vkm) | [METHOD](#4d34og8) |

## **javax.swing**

Class UIDefaults.LazyInputMap

[java.lang.Object](http://docs.google.com/java/lang/Object.html)  
 **javax.swing.UIDefaults.LazyInputMap**

**All Implemented Interfaces:** [UIDefaults.LazyValue](http://docs.google.com/javax/swing/UIDefaults.LazyValue.html) **Enclosing class:**[UIDefaults](http://docs.google.com/javax/swing/UIDefaults.html)

public static class **UIDefaults.LazyInputMap**extends [Object](http://docs.google.com/java/lang/Object.html)implements [UIDefaults.LazyValue](http://docs.google.com/javax/swing/UIDefaults.LazyValue.html)

LazyInputMap will create a InputMap in its createValue method. The bindings are passed in in the constructor. The bindings are an array with the even number entries being string KeyStrokes (eg "alt SPACE") and the odd number entries being the value to use in the InputMap (and the key in the ActionMap).

**Since:** 1.3

| **Constructor Summary** | |
| --- | --- |
| [**UIDefaults.LazyInputMap**](http://docs.google.com/javax/swing/UIDefaults.LazyInputMap.html#UIDefaults.LazyInputMap(java.lang.Object%5B%5D))([Object](http://docs.google.com/java/lang/Object.html)[] bindings) |

| **Method Summary** | |
| --- | --- |
| [Object](http://docs.google.com/java/lang/Object.html) | [**createValue**](http://docs.google.com/javax/swing/UIDefaults.LazyInputMap.html#createValue(javax.swing.UIDefaults))([UIDefaults](http://docs.google.com/javax/swing/UIDefaults.html) table)            Creates an InputMap with the bindings that are passed in. |

| **Methods inherited from class java.lang.**[**Object**](http://docs.google.com/java/lang/Object.html) |
| --- |
| [clone](http://docs.google.com/java/lang/Object.html#clone()), [equals](http://docs.google.com/java/lang/Object.html#equals(java.lang.Object)), [finalize](http://docs.google.com/java/lang/Object.html#finalize()), [getClass](http://docs.google.com/java/lang/Object.html#getClass()), [hashCode](http://docs.google.com/java/lang/Object.html#hashCode()), [notify](http://docs.google.com/java/lang/Object.html#notify()), [notifyAll](http://docs.google.com/java/lang/Object.html#notifyAll()), [toString](http://docs.google.com/java/lang/Object.html#toString()), [wait](http://docs.google.com/java/lang/Object.html#wait()), [wait](http://docs.google.com/java/lang/Object.html#wait(long)), [wait](http://docs.google.com/java/lang/Object.html#wait(long,%20int)) |

| **Constructor Detail** |
| --- |

### UIDefaults.LazyInputMap

public **UIDefaults.LazyInputMap**([Object](http://docs.google.com/java/lang/Object.html)[] bindings)

| **Method Detail** |
| --- |

### createValue

public [Object](http://docs.google.com/java/lang/Object.html) **createValue**([UIDefaults](http://docs.google.com/javax/swing/UIDefaults.html) table)

Creates an InputMap with the bindings that are passed in.

**Specified by:**[createValue](http://docs.google.com/javax/swing/UIDefaults.LazyValue.html#createValue(javax.swing.UIDefaults)) in interface [UIDefaults.LazyValue](http://docs.google.com/javax/swing/UIDefaults.LazyValue.html) **Parameters:**table - a UIDefaults table **Returns:**the InputMap

| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | **Class** | [**Use**](http://docs.google.com/class-use/UIDefaults.LazyInputMap.html) | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| [**PREV CLASS**](http://docs.google.com/javax/swing/UIDefaults.ActiveValue.html)   [**NEXT CLASS**](http://docs.google.com/javax/swing/UIDefaults.LazyValue.html) | [**FRAMES**](http://docs.google.com/index.html?javax/swing/UIDefaults.LazyInputMap.html)    [**NO FRAMES**](http://docs.google.com/UIDefaults.LazyInputMap.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |
| SUMMARY: NESTED | FIELD | [CONSTR](#3znysh7) | [METHOD](#2et92p0) | DETAIL: FIELD | [CONSTR](#3dy6vkm) | [METHOD](#4d34og8) |

[Submit a bug or feature](http://bugs.sun.com/services/bugreport/index.jsp)

For further API reference and developer documentation, see [Java SE Developer Documentation](http://docs.google.com/webnotes/devdocs-vs-specs.html). That documentation contains more detailed, developer-targeted descriptions, with conceptual overviews, definitions of terms, workarounds, and working code examples.

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